NAD STANDARDS FOR SCIENCE

GRADE	TOPICS	STANDARDS (Next Generation Sc	ience Standard in parentheses)		INQUIRY ACTIVITIES TE=TEACHER EDITION
EARTH	AND SPACE SCIEI	NCES	BY DESIGN CHAPTER CORRELATION	SE-STUDENT EDITION SJ=STUDENT JOURNAL TT=TRY THIS LA=LESSON ACTIVITY EAL=EXPLORE-A-LAB MS=MATH IN SCIENCE ATBD=ACTIVITY TO BE DEVELOPED	
phenome		the structure and physical e provide evidence of God as er of the universe?	Green Font = related content		
		S.K-2.ES.1 Use and share obser ESS2-1)	vations of local weather conditions to describe patterns over time. (K-	Level 1 - Ch. 7.1, 7.2 Level 2 - Ch. 7.1, 7.2	Level 1 Charting Weather SE 193/SJ 8; Weather Differences TE 93/SJ 10, EAL 196; Seasons and Plant Growth SE 209/SJ 16, EAL 216 Level 2 Weather Watch SE 259/SJ 34; Observing Weather Maps TE 263/SJ 38, EAL 265; Length of Days SE 277/SJ 44; Daylight Variations TE 277/SJ 46, EAL 280
	Earth's Systems			Level 1 - Ch. 3.1 Level 2 - Ch. 2.1	Level 1 Staying Warm in the Cold SE 219/SJ 20; Keeping Warm TE 219/SJ 22; Clothing and Climate TE 222/SJ 24, EAL 224 Level 2 ATBD
		S.K-2.ES.3 Compare multiple sol shape of the land. (2-	utions designed to slow or prevent wind or water from changing the ESS2-1)	Level 2 - Ch. 6.3, Ch. 7.2	Level 2 Water Changes Land SE 235/SJ 16; Rocks and Water Changing the Land TE 235/SJ 18
		S.K-2.ES.4 Develop a model to re (2-ESS2-2)	epresent the shapes and kinds of land and bodies of water in an area.	Level 1 - Ch. 8.2 Level 2 - Ch. 6.1, 6.3	Level 1 ATBD Level 2 Land on a Map SE 213/SJ 8; Salt Dough Maps TE 213/SJ 10
		S.K-2.ES.5 Obtain information to liquid. (2-ESS2-3)	•	Level 1 - Ch. 7.2 Level 2 - Ch. 6.3, 7.2	Level 1 Watch Water disappear SE 201/SJ 12, EAL 206 Level 2 Land on a Map SE 213/SJ 18; Salt Dough Maps TE 213/SJ 10; How Clouds Form SE 269/SJ 40; Rain in a Plastic Bag TE 268/SJ 42, EAL 279

Earth and Human	S.K-2.ES.6	Use a model to represent the relationship between the needss of different plants and animals (including humans) and the places they live. (K-ESS3-2)	Level 1 - Ch. 3.1, 3.2, 3.3 Level 2 - Ch. 1.1, 1.4, Ch. 2.2, 2.3	Level 1 Animals in Trees SE 67/SJ 42; Homes for Animals TE 67/SJ 44; Feeding Crickets SE 75/SJ 46; Cricket Menus TE 75/SJ 48; Plant Starters SE 83/SJ 52 Level 2 Feeding Birds TE 13/SJ 8; Water Me SE 17/SJ 10; Too Much Water TE 17/SJ 12; EAL 24, EAL 38; Build a Nest SE 47/SJ 26; Best Nests TE 47/SJ 28, EAL 51; Animal Homes SE 73/SJ 26; Animals Dining Out TE 73/SJ 38, EAL 75; Links in a Chain SE 82/SJ 40; Many Food Chains TE 82/SJ 42; Effects of Pollution SE 91/SJ 44; Water Pollution TE 91/SJ 46, EAL 100
Activity	S.K-2.ES.7	Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather. (K-ESS3-2)	Level 1 - Ch. 7.1 Level 2 - Ch. 7.1	Level 1 Charting the Weather SE 193/SJ 8; Weather Differences TE 193/SJ 10, EAL 196 Level 2 Weather Watch SE 259/SJ 34; Make a Weather Instrument TE 259/SJ 36; Observing Weather Maps TE 263/SJ 38
	S.K-2.ES.8	Communicate solutions that will reduce the impact of humans on the land, water, air, and/or other living things in the local environment. (K-ESS3-3)	Level 1 - Ch. 3.3 Level 2 - Ch. 2.3	Level 1 Reuse Me TE 83/SJ 54 Level 2 Effects of Pollution SE 91/SJ 144; Water Pollution TE 91/SJ 146; Oil Spill Clean Up TE 97/SJ 48, EAL 100

	Earth's Place	S.K-2.ES.9			Level 1 - Ch. 8.1 Level 2 - Ch. 8.1, 8.2, 8.3	Level 1 Making a Star Pattern SE 231/SJ 28; Viewing a Star Pattern TE 231/SJ 30 Level 2 Orbit Me SE 289/SJ 52; Orbit Models TE 289/SJ 52; Make a Constellation SE 299/SJ 54; More Constellations TE 299/SJ 56, EAL 300; Star Gazing TE 301/SJ 58; Far, Far Away SE 304/SJ 60; Help from Binoculars TE 305/SJ 62
	in the Universe	S.K-2.ES.10	Make observations at o year. (1-ESS1-2)	different times of year to relate the amount of daylight to the time of	Level 1 - Ch. 7.3 Level 2 - Ch. 7.3	Level 1 Seasons and Plant Growth SE 209/SJ 16, EAL 216 Level 2 Length of Days SE 277/SJ 44; Daylight Variations TE 277/SJ 46, EAL 280
		S.K-2.ES.11		several sources to provide evidence that Earth events (e.g., volcanic es, rock erosion) can occur quickly or slowly. (2-ESS1-1)	Level 2 - Ch. 6.3	Level 2 Water Changes Land SE 237/SJ 16; Rocks and Water Changing the Land TE 237/SJ 18; Model of the Genesis Flood TE 239/SJ 20, EAL 243
ENGINE	ERING, TECHNOL	ogy, and a	PPLICATIONS OF SO	CIENCE		
	knowledge of science to solve problems for the benefit of His		ne benefit of His	Big Idea: God designed humans to wonder, question, and develop an attitude of inquiry as scientific principles are applied to the materials and forces of nature for the benefit of His Creation.		
	Engineering Design	S.K-2.ET.1	Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool. (K-2-ETS1-1)			
K _ /		S.K-2.ET.2		ch, drawing, or physical model to illustrate how the shape of an /e a given problem. (K-2-ETS1-2)	These performance standards are found in multiple places throughout the By Design program.	Level 1 ATBD Level 2 ATBD
		S.K-2.ET.3		s of two objects designed to solve the same problem to compare the sses of how each performs. (K-2-ETS1-3)		

HEALTH	HEALTH SCIENCES							
	Essential Question: Why does God want human beings to choose to have a healthy mind and body?			Big Idea: God designed a plan for healthful living that leads t optimum spiritual, physical, mental, and emotional health.	to			
	Health Promotion and Disease Prevention	S.K-2.HS.1		nedia to determine the dimensions of health (e.g., nutrition, exe ior (e.g., eating healthy foods, daily exercise) that impact persc	onal L	.evel 1 - Ch. 4.3, Ch. 5.2, 5.3, Ch. 5.2, 6.3 .evel 2 - Ch. 3.2, 3.4, Ch. 4.3, Ch. 5.1, 5.2	Level 1 Brush Off SE 119/SJ 22; Let's Try This Again TE 119/SJ 24, EAL 123, EAL 144; Be a Better Jumper SE 147/SJ 36; Practice Makes Perfect TE 147/SJ 38, EAL 149; Screen Time TE 151/SJ 40, EAL 152; Stand Up Straight SE 168/SJ 52; Calcium in Bones TE 168/SJ 54, EAL 174; Bicycle Helmet Survey SE 177/SJ 56 Level 2 Which Foods Help Me Stay Healthy TE 107/SJ 2, TT 120; The Food Groups SE 121/SJ 16; Your Personal Food Guide TE 121/SJ 16; Tour Personal Food Guide TE 121/SJ 16, TT 174; Stopping Germs SE 175/SJ 42; Shake Hands SE 175/SJ 44, TT 184; Hole in Your Mouth SE 185/SJ 46, EAL 189; Be Seen to Be Safe SE 195/SJ 50; Seat Belt Crash Test TE 196/SJ 54	
		S.K-2.HS.2 Demon	Demonstrate ways to	prevent communicable diseases and reduce accidental injuries	S		Level 1 EAL 123; Bicycle Helmet Survey SE 177/SJ56 Level 2 Stopping Germs SE 175/SJ 42; Shake Hands SE 175/SJ 44, TT 184, TT 194; Be Seen to Be Safe SE 195/SJ 50; Seat Belt Crash Test TE 196/SJ 54	
		S.K-2.HS.3	Role play how to tell a	trusted adult if threatened or harmed.	N	lot specifically addressed	Level 1 ATBD Level 2 ATBD	
	Health Resources	S.K-2.HS.4	Conduct an investigati promote health.	on to identify health professionals and other adults who can he	elp to	.evel 2 - Ch. 4.3,Ch. 5.3	Level 2 ATBD	

K-2		S.K-2.HS.5	Construct an argument that media influences personal decisions relating to healthy choices.	Level 1 - Ch. 5.2, 5.3, Ch. 6.2,6.3 Level 2 - Ch. 3.3, Ch. 5.2	Level 1 ATBD Level 2 LA 134, EAL 189; ATBD
	Healthy Lifestyle Choices	S.K-2.HS.6	Use a model to differentiate between situations when a health-related decision can be made individually or when assistance is needed.	Level 1 - Ch. 4.3, Ch. 5.3, Ch. 6.3 Level 2 - Ch. 3.1, 3.3, Ch. 5.2, 5.3	Level 1 Brush Off SE 119/SJ 22 Let's Try This Again TE 119/SJ 24, EAL 123, LA 144; Be a Better Jumper SE 147/SJ 36; Practice Makes Perfect TE 147/SJ 38, EAL 149; Screen Time TE 151/SJ 40, EAL 152, EAL 174; Bicycle Helmet Survey SE 177/SJ 56 Level 2 The Food Groups SE 121/SJ 116; Your Personal Food Guide TE 121 /SJ 18; Fatty Foods SE 129/SJ 20; Comparing Similar Foods TE 129/SJ 22, LA 134; Stopping Germs SE 175/SJ 42; Shake Hands TE 175/SJ 44; Hole in Your Mouth SE 185/SJ 46; Fill the Cavity TE 185/SJ 48, EAL 189; Be Seen to Be Safe SE 195/SJ 50; Seat Belt Crash Test TE 196/SJ 54
		S.K-2.HS.7	Identify a short-term personal health goal and implement a plan to attain that goal.	Level 1 - Ch. 5.2, 5.3, Ch. 6.2, 6.3	Level 1 How Can You Make Healthy Choices TE 95/SJ 2; I Can Be More Fit TE 95/SJ 6, LA 144; Practice Makes Perfect TE 147/SJ 38, EAL 149, EAL 174; ATBD
		S.K-2.HS.8	Ask questions and obtain information about God's plan for healthy living.	Level 2 - Ch. 3.3, Ch. 4.3, Ch. 5.2	Level 2 Fatty Foods SE 129/SJ 20; Comparing Similar foods TE 129/SJ 22, LA 134, LA 165; ATBD

LIFE SCIENCES							
Essential Question: How do living organisms give evidence of God as the Designer, Creator and Sustainer of life? Big Idea: The complexity, order, and design of living provide strong evidence of God as the Designer, Creator and Sustainer of life.							
	Molecules to Organisms: Structures and Processes	S.K-2.LS.1				Level 1 ATBD Level 2 ATBD	
		S.K-2.LS.2	shells, and animals scales; stabilizing structures by mimicking junie shells, acom		Level 1 - Ch. 1.1, 1.2, Ch. 2.1, 2.2, 2.3 Level 2 - Ch. 1.2, 1.5	Level 1 ATBD Level 2 ATBD	
		S.K-2.LS.3	Make observations to determine patterns in behavior of parents and offspring that help offspring survive (e.g., signals that offspring make such as crying, cheeping and the responses of parents such as feeding, comforting, protecting). (1-LS-1-2)		Level 1 - Ch. 2.3 Level 2 - Ch. 1.4	Level 1 ATBD Level 2 ATBD	
K-2	Ecosystems: Interactions, Energy and Dynamics Heredity: Inheritance and Variation of Traits	S.K-2.LS.4		nvestigation to determine if plants need sunlight and water to grow variable is tested at a time. (2-LS2-1)	Level 1 – Ch. 1.2 Level 2 – Ch. 1.1, 1.2	Level 1 ATBD Level 2 ATBD	
		S.K-2.LS.5	Develop a simple moc pollinating plants. (2-L	el that mimics the function of an animal in dispersing seeds or S2-2)	Level 1 - Ch. 1.2 Level 2 - Ch. 1.2	Level 1 ATBD Level 2 ATBD	
		S.K-2.LS.6	are like, but not exactl	construct an evidence-based account that young plants and anima y like, their parents (e.g., leaves from same kind of plant are the differ in size, young animals look similar to their parents but are no _S3-1)	Level 1 Ch 12 Ch 22	Level 1 ATBD	
	Life. Origins,	S.K-2.LS.7	Make observations of habitats. (2-LS4-1)	plants and animals to compare the diversity of life in different	Level 1 - Ch. 3.1 Level 2 - Ch. 2.1	Level 1 ATBD Level 2 ATBD	
	Unity, and Diversity	S.K-2.LS.8		les to begin to construct a personal model that explains how life knowledges God as the Creator.	Level 1 - Ch. 1.1, Ch. 2.2, Ch. 8.1 Level 2 - Ch . 8.1, 8.2	Level 1 ATBD Level 2 ATBD	

PHYSICAL SCIENCES							
natural laws provide evidence of God as the Designer, Creator, and				Big Idea: Matter and energy are organized and behave according to natural laws that cannot be explained by chance but are consistent and give evidence of God as the Designer, Creator, and Sustainer.			
		S.K-2.PS.1		nvestigation to describe and classify different kinds of materials by rties (e.g., color, texture, hardness, flexibility).	Level 2 - Ch. 9.1, 9.2	Level 2 Sorting It Out SE 319/SJ 8; Mixed Up Animals TE 319/SJ 10; EAL 326	
	Matter and Its Interactions	S.K-2.PS.2		from testing different materials to determine which materials have rength, flexibility, hardness, texture, absorbency) that are best suited se. (2-ps1-2)	Level 2 - Ch. 9.1	Level 2 ATBD	
		S.K-2.PS.3	small set of pieces (e.	construct an evidence-based account of how an object made of a g., blocks, building bricks, other assorted small objects) can be de into a new object. (2-PS1-4)	Level 2 - Ch. 9.2, 9.3	Level 2 ATBD	
		S.K-2.PS.4		t with evidence that some changes caused by heating or cooling can er, butter) and some cannot (e.g., cooking an egg, freezing a plant 2-PS1-4)	Level 1 - Ch. 10.1 Level 2 - Ch. 9.2, 9.3, Ch. 10.2	Level 1 Heating Things Up SE 301/SJ 28; EAL 302 Level 2 TT 338, EAL 355	
	Stability: Forces and Interactions	S.K-2.PS.5	directions of pushes a	nvestigation to describe and classify different strengths or different nd pulls (e.g., string attached to an object being pulled, pushing an ng ball, two objects colliding and pushing on each other) on the -PS2-1)	Level 1 - Ch. 9.2, 9.3	Level 1 Observing Motion SE 271/SJ 12; Changing Motion TE 271/SJ 14, EAL 272; Slow It down TE 273/SJ 16, LA 275, TT 278; Make It Move SE 279/SJ 18; Move That Block TE 279/SJ 20, LA 281	
K-2		S.K- 2.PS.6Level 1 EAL 302, LA 304	structure that equade	rmine if a design solution (e.g., ramp to increase speed of an object, an object to turn) works as intended to change the speed or direction sh or a pull. (K-PS2-2)	Level 1 - Ch. 9.2, 9.3	Level 1 EAL 272, LA 275, TT 278; Make It Move SE 279/SJ 16; Move That Block TE 279/SJ 20	
	Energy	S.K-2.PS.7	Make observations to rocks, water). (K-PS3-		Level 1 - Ch. 10.1 Level 2 - Ch. 10.2	Level 1 EAL 302, LA 304 Level 2 EAL 368	
		S.K-2.PS.8		ls to design and build a structure (e.g., umbrellas, canopies, tents) rming effect of sunlight on an area. (K-PS3-2)	Level 2 - Ch. 7.3, Ch. 10.2	Level 2 EAL 368; ATBD	

Wa	Naves and	S.K-2.PS.9	· 1 · 6 · · · · · · · · · · · · · · · ·	Level 1 - Ch. 10.2	Level 1 TT 308; Making Different Sounds SE 309/SJ 34, EAL 310, EAL 311 Level 2 EAL 375; ATBD
in	plications	S.K-2.PS.10	Make observations (e.g., those made in a completely dark room, pinhole box, video of a cave explorer) to construct an evidence-based account that objects can be seen only when illuminated (e.g., external light source, object giving off its own light). (1-PS4-2)		Level 2 Shine a Light SE 371/SJ 34; ATBD
-	nformation ransfer		Plan and conduct an investigation to determine the effect of placing objects made with different materials (e.g., transparent, translucent, opaque, reflective) in the path of a beam of ight. (1-PS4-3)		Level 2 Shine a Light SE 371/SJ 34; ATBD
		S.K-2.PS.12	string "telephones", drum peats pattern) that uses light or solund to solve the problem of		Level 1 ATBD Level 2 ATBD